



Welcome to Family Campout



We are so glad you are joining us for this weekend family experience! Thank you for taking the time to have fun, worship, & build memories with your family.



This weekend, we will be exploring **Hebrews 12:2**. We will encourage one another to keep looking to Jesus. Work together to memorize Hebrews 12:2.



Be sure and open the **Pre-Camp Envelope (#1)** for things you will need to do/plan to be ready for the weekend. The rest of the envelopes will be opened during the weekend of Family Campout.



Pray. Take some time this week individually and as a family to ask God to guide your time this weekend. Ask Him to help you love Jesus more because of your time together.

“Keep looking to Jesus” HEBREWS 12:2a





THINGS TO PLAN & GATHER BEFORE FAMILY CAMPOUT

- » **Sleeping Plan:** Tent, sleeping bags, camping location (back yard or living room), etc.
- » **Meal Plan:** Saturday picnic lunch, Saturday dinner, Sunday breakfast, & fun snacks you'd like throughout the weekend. You might plan to get take out to make this part of the weekend easy.
- » **A Jar:** To make your own Conversation Jar to be used during the weekend and beyond. A list of questions has been provided.
- » **A Device or TV:** To watch the Family Worship videos. The videos are available on Fellowship's website under Family Resources.
- » **Bibles:** The Jesus Storybook Bible is a great one to have for families with young kids.
- » **Canned Goods:** spaghetti sauce, pasta, peanut butter, canned veggies, canned soup, cereal, oatmeal or breakfast type bars

These food items will help stock the Samaritan food pantry which feeds thousands in NWA who are faced with food insecurity. You will be prompted to drop these items at the last stop on Saturday's Scavenger Hunt.



Family Campout Schedule

SATURDAY

- 10:00** Setup “Campsite”
- 11:30** Picnic (*Grab your Conversation Jar*)
- 12:30** Scavenger Hunt (*Envelope 2*)
- 2:30** Family Worship #1 (*Envelope 3*)
- 5:30** Dinner (*Conversation Jar*)
- 6:30** Family Game Night (*Envelope 4*)
- 7:45** Family Worship #2 (*Envelope 5*)
- 8:30** S’mores

SUNDAY

- 8:00** Breakfast (*Conversation Jar*)
- 9:00** Family Worship #3 (*Envelope 6*)
- 10:00** Clean-up Camp (*Everybody helps!*)

“Keep looking to Jesus” HEBREWS 12:2a





We are the

family.

**MOST
UNEXPECTED THING
ABOUT QUARANTINE:**

**BEST TAKEOUT FOOD
IN TOWN:**

**ONE THING WE MISS
RIGHT NOW:**

**NEW HABITS WE'LL
KEEP WHEN LIFE GOES
BACK TO NORMAL:**

**OUR FAMILY'S WORD
OF THE YEAR:**

**FAVORITE FAMILY
QUARANTINE MEMORY:**

"Keep looking to Jesus" HEBREWS 12:2a



CONVERSATION JAR

Create a conversation jar for your family to use during Family Campout and at meals after the weekend is over. We pray these questions will encourage great times of laughter and connection! *(question sheets are at the end of this PDF)*

WHAT YOU DO:

1. Find an ordinary jar *(optional: Decorate it with your family word for the year, motto, or Family Campout theme verse)*
2. Cut and fold each question. Place in jar.
3. At meal times, have each person draw a question to answer.
4. Continue this new family tradition long after family campout is over!

NOTE:

*Family Conversation Jar taken from
www.BeautyAndBedlam.com*



Bentonville Scavenger Hunt

Welcome brave families!

Great challenges await.

Be warned:

Deep connection will be your fate!

Grab some canned food

or nonperishables to bring on your ride.

The love and care of Christ

we don't want to hide.

Ye need be brave, wise...

(but most of all fun),

To embark with your clan

on hunt number 1.

*Note: As you take pictures, post them to social media with
the hashtag **#2020FamilyCampout***

“Keep looking to Jesus” HEBREWS 12:2a





HUNT

We wish you great adventure
...neither sticky nor scary.
You must begin your journey
with frozen sweet dairy!

CHALLENGE

Support a local business! Drive thru a place that
sells this item and buy one for each person. Take a
selfie of your whole family enjoying.



Answer: Place that sells ice-cream



HUNT

This place is full of well informed creatures,
There are books, & desks, & probably teachers.

Daily you go there to learn and to play
Though in the summer, it's nice to stay away.

What was your most favorite grade?

Take a picture where your best memories were made.

CHALLENGE

Make a human pyramid in front of the school sign and
take a picture! Bonus points if everyone in your family
is in the picture.





HUNT

During the pandemic, you can't sit in one of these.
You might find curbside pick up or home delivery
to please.

Now go to your family's favorite and shout out loud
with glee!

CHALLENGE

See if you can guess what each other would order.
Take a picture in front of your location.

*Bonus: Talk about your favorite memory there
together.*



Answer: Favorite restaurant



HUNT

Not a circle or a trapezoid,
I won't lead you astray,
I have four right angles,
and a Spark cafe.

CHALLENGE

Find the best spot to get a picture of the entire
family with the water tower in the background!
How many green penguins can you spy?





HUNT

You can't blow my dandelions,
Because they are just too high,
And on top of one sits a butterfly!

CHALLENGE

Walk around the fountain and count how many
different animals you can spot!
Along the way, find the person dressed as a
camper.



ZACCHAEUS

Luke 19:1-10

GET READY

- » Have the link to the video and all systems ready to play
- » Look around the room and remove anything that might distract you from listening
- » Get a quick snack for everyone to eat after the singing
- » Bathroom breaks for everyone
- » Everyone take a deep breath and let it out while someone reads this prayer:

JESUS, CALM OUR HEARTS & MINDS AS WE LISTEN TO YOU SPEAK TO US AND AS WE SING AND HEAR THE STORY FROM THE BIBLE. PLEASE SHOW US HOW TO TRUST YOU MORE. THANK YOU FOR LOVING US AND FOR CHANGING US FROM THE INSIDE OUT! AMEN!

WATCH THE FAMILY WORSHIP VIDEO

Visit www.fellowshipprogers.org and click on **Family Resources** to find the link to **Family Worship #1**.

EXPERIENCE & RETELL THE STORY

To tell the story, use the attached script to reenact the story of Zacchaeus.

REFLECT

What do you think Zacchaeus was doing before Jesus came to him?
What do you think went through Zacchaeus' mind when Jesus told him he was coming to his house? (*"It's not clean," "I'm not ready," "I need to get some food," etc.*)

How was his life different after his encounter with Jesus?

How does this story change what you believe about Jesus?

PRAY

Jesus, help me look to you. Help me be more curious about who you are and what you're like.

PARENTS, HOW WAS YOUR LIFE DIFFERENT BEFORE YOU ENCOUNTERED JESUS? HOW IS YOUR LIFE DIFFERENT AFTER?

A SHORT MAN MEETS THE SON OF MAN

Pick one person in the family to play each part of the skit (*For smaller families, some people may need to play more than one part!*). A parent should be the Narrator. The Narrator will read the story and everyone else will act out whatever the narrator says! The Narrator, Zacchaeus and the Eyewitness begin on one side of the room, and Jesus and The Crowd begin on the other.

CHARACTERS/PROPS

NARRATOR

ZACCHAEUS

- MONOPOLY MONEY OR REAL CASH
- SOMETHING TO CLIMB UP (A CHAIR, STEP STOOL, OR LADDER)
- SOMETHING TO LOOK THROUGH (A MAGNIFYING GLASS, BINOCULARS, OR AN EMPTY PAPER TOWEL ROLL)

JESUS

- ROBE
- SANDALS.

THE CROWD

- SIGNS THAT SAY, "GO TEAM JESUS," "JESUS IS #1," ETC. (*GRAB STUFFED ANIMALS TO HOLD SIGNS IF YOU WANT A REALLY BIG CROWD!*)

EYEWITNESS

- ROBE
- WALKING STICK
- SUNGLASSES

(WE ALSO RECOMMEND FINDING A WAY TO STREAM MUSIC.)

SCRIPT

(*IF POSSIBLE, START PLAYING "STAR WARS MAIN THEME"*)

NARRATOR: a long time ago, in a small country far, far away... There was unrest in the land of Israel. A man called Jesus of Nazareth was said to be the Messiah, the chosen one! The one who would finally bring peace between God and his people and forever change history!

(*END "STAR WARS MAIN THEME."*)

SATURDAY AFTERNOON

A SHORT MAN MEETS THE SON OF MAN PG.2

EYEWITNESS: His followers increase in number every day!

(A LONE CROWD MEMBER WAVES A JESUS SIGN LIKE A CRAZY FAN)

EYEWITNESS: And the stories! The stories of the miracles that this man performs! If I hadn't been there when he healed my neighbor's deathly sick daughter... And if I hadn't been there when He fed over five thousand of us as we listened to him teach on the mountain side... And if I hadn't been there for that... well... maybe I would have a hard time believing Jesus could change lives. Especially the life of a greedy tax collector.

(REMAINING CROWD MEMBERS JOIN THE LONE MEMBER IN WAVING JESUS SIGNS LIKE CRAZY FANGIRLS, SILENTLY CHEERING FOR JESUS)

NARRATOR: Even though Jesus's followers were growing in number, there were still many in Israel who didn't know what to think about Him and His teachings. And this is where we meet Zacchaeus. Now Zacchaeus was a wee little man, and a wee little man was he, but what he lacked in the height department, he made up for in the greed department.

(ZACCHAEUS FANS A WAD OF MONEY IN FRONT OF HIS FACE AND HAS A GREEDY LOOK IN HIS EYE)

NARRATOR: He was a tax collector, and like most tax collectors in his time, he cheated his neighbors so he could get more money for himself. As you could imagine, he didn't have a lot of friends.

(ZACCHAEUS LOOKS OFF INTO THE DISTANCE. HE LOOKS LIKE HE'S MISSING SOMETHING IN HIS LIFE, BUT HE'S NOT SURE WHAT IT COULD BE...)

NARRATOR: Zacchaeus was also very curious about Jesus. At that very time, Jesus began making his way into the town Zacchaeus lived in!

(JESUS BEGINS CROSSING THE ROOM. THE CROWD FOLLOWS HIM, LISTENING CLOSELY FOR A NUGGET OF WISDOM)

NARRATOR: When Zacchaeus heard, he did whatever he had to do just to get a glimpse of Jesus. Wanting to see him up close, he frantically looked for his telescope! Or, his camera? No! His magnifying glass! Binoculars? Something to help him get a better look. Then, he climbed all the way up the couch...or was it a ladder? A sycamore tree? Or did he climb up onto his parents' shoulders? He climbed all the way up to finally see Jesus coming into town!

A SHORT MAN MEETS THE SON OF MAN PG.3

(ZACCHAEUS CLIMBS UP SOMETHING AND ACTS LIKE HE'S BRINGING HIS BINOCULARS INTO FOCUS. JESUS AND THE CROWD CONTINUE TO CROSS THE ROOM AND COME NEAR ZACCHAEUS.)

NARRATOR: And what no one expected to happen, actually happened!

(RIGHT AS JESUS PASSES THE TREE THAT ZACCHAEUS IS IN, JESUS LOOKS UP AT ZACCHAEUS AND SAYS HIS NEXT LINE)

JESUS: Zacchaeus! Come down immediately. I must stay at your house today.

NARRATOR: All the people in the crowd began whispering...why would Jesus go to the house of a sinner? It was a very strange thing for a teacher like Jesus to hang out with a greedy tax collector like Zacchaeus. But something happened to Zacchaeus that day. Something changed inside of Zacchaeus after he had spent time with Jesus.

ZACCHAEUS: Look Lord! Here and now I give half of my possessions to the poor and if I have cheated anybody of anything, I will pay back FOUR TIMES the amount!

JESUS: Today salvation has come to this house, because this man too is a son of Abraham. For the Son of Man came to seek and to save the lost.

EYEWITNESS: You know, it didn't really surprise me when Jesus went over to Zacchaeus' house, because I've seen Jesus do this kind of thing before...in my own life actually! The one thing that does surprise me, and the thing that never gets old, is seeing people like Zacchaeus change. The kind of people that seem like they could never change do a complete 180 after looking to Jesus for what was missing in their life. Zacchaeus knew something was missing but couldn't put his finger on it. He finally found it when Jesus stepped into his home and into his life.

FAMILY GAME NIGHT

One of the best ways to build family memories is by playing games together. Tonight after dinner, gather your family and decide on a game to play together.

Included in this packet are instructions & supplies for several games you could choose. Pick one of the provided games or play one of your family favorites.

The goal is to make memories & have fun!

CHARADES

The objective of charades is to guess a word or phrase that another player is acting out.

WHAT YOU NEED:

- ☐ stopwatch or other timing device
 - ☐ paper and pencil for scorekeeping
 - ☐ blank slips of paper
 - ☐ two baskets or other containers for the slips
-

SETTING UP THE GAME:

- ☐ Divide into two teams, or challenge another Family Campout family, to play with you. You play outside in a driveway or on an online video conferencing app.
- ☐ Select a neutral timekeeper/scorekeeper, or pick members from each team to take turns.
- ☐ Review the gestures and hand signals and invent any others you deem appropriate. For example:
 - **Book title:** Unfold your hands as if they were a book.
 - **Movie title:** Pretend to crank an old-fashioned movie camera.
 - **Song title:** Pretend to sing.
 - **TV show:** Draw a rectangle to outline the TV screen.
 - **Words or Phrase:** Make quotation marks in the air with your fingers.
- ☐ The teams temporarily adjourn to separate spaces, to come up with phrases to put on their pieces of paper.
- ☐ Write down your phrases on slips of paper and put in a basket, cup, bowl, etc.

PLAYING THE GAME:

- ❑ Each round of the game proceeds as follows:
- ❑ A player from Team A draws a phrase slip from Team B's basket. After he/she has had a short time to review the slip, the timekeeper for team B notes the time and tells the player to start. Team A then has three minutes to guess the phrase. If they figure it out, the timekeeper records how long it took. If they do not figure it out in three minutes, the timekeeper announces that the time is up, and records a time of three minutes.
- ❑ A player from Team B draws a phrase slip from Team A's basket, and play proceeds as above.
- ❑ Normally the game continues until every player has had a chance to "act out" a phrase. The score for each team is the total time that the team needed for all of the rounds. The team with the smallest score wins the game.

A FEW WORDS TO GET YOU STARTED:

- ❑ Making a campfire (word/phrase)
- ❑ Pitching a tent (word/phrase)
- ❑ Roasting marshmallows (word/phrase)
- ❑ Parent Trap (movie)
- ❑ The Great Outdoors (movie)
- ❑ Going on a bear hunt (word/ phrase)
- ❑ The Jungle Book (movie)
- ❑ The Princess and the Frog (movie)
- ❑ Somewhere over the Rainbow (song)
- ❑ Treehouse Masters (TV show)
- ❑ The Hungry, Hungry Caterpillar (book)

PICTIONARY

The objective of pictionary is to guess a word or phrase that another player is drawing.

WHAT YOU NEED:

- ☐ stopwatch or other timing device
 - ☐ paper and pencil for scorekeeping
 - ☐ chalk or pens and notebook sized paper
 - ☐ pens and strips of paper or index cards to write clues on
-

SETTING UP THE GAME:

- ☐ Have each player write a few clues to be drawn.
- ☐ Put them all in a stack and shuffle them up. Each word(s) should be labeled as one of the following five categories (or be creative and come up with other ones):
 - *Person*
 - *Place*
 - *Animal*
 - *Action*
 - *Object*
- ☐ Divide the group into teams, or challenge another Family Campout family, to play with you. You can do so outside in someone's driveway or even play over FaceTime.
- ☐ Distribute paper and a pen to each group. (*If you are outside in someone's driveway you can also use chalk to draw on the driveway or sidewalk*). Decide which team goes first.

PLAYING THE GAME:

- ☐ On a team's turn, they choose someone to draw. The judge prepares a one-minute timer (or stopwatch) and gives the player a card.
- ☐ The judge says "Go!" and starts the timer. The player begins to draw a picture of the word(s).
- ☐ The goal is for the team to correctly guess the word (or basic idea of the word) within the allotted time limit. If the team correctly guesses the word, they receive a point.
- ☐ If they don't guess correctly the other team can try to guess and steal a point. Then it's the next team's turn.
- ☐ NOTE: The artist may not make any hand gestures or audible noises.
- ☐ ALSO NOTE: The pictures drawn cannot have any numbers or letters.

A FEW WORDS TO GET YOU STARTED:

- | | |
|---|---|
| <input type="checkbox"/> Devil's Den | <input type="checkbox"/> Skunk |
| <input type="checkbox"/> The Buffalo River | <input type="checkbox"/> Porcupine |
| <input type="checkbox"/> Beaver Lake | <input type="checkbox"/> A baby bunny |
| <input type="checkbox"/> Eating s'mores | <input type="checkbox"/> A cliff |
| <input type="checkbox"/> Catching a big fish | <input type="checkbox"/> Canoeing |
| <input type="checkbox"/> Smokey the Bear | <input type="checkbox"/> New Life Ranch |
| <input type="checkbox"/> Hiking in the forest | <input type="checkbox"/> Fly fishing |
| <input type="checkbox"/> Chopping wood | <input type="checkbox"/> Hammock |
| <input type="checkbox"/> God of the Universe | <input type="checkbox"/> Campfire |
| <input type="checkbox"/> The North Star | <input type="checkbox"/> Zacchaeus |
| <input type="checkbox"/> Roasting hot dogs | <input type="checkbox"/> Man on the mat |
| <input type="checkbox"/> Watching the sunset | |

FISH BOWL

The objective of Fish Bowl is to score as many points as you can after 3 rounds.

WHAT YOU NEED:

- ☐ sticky notes
 - ☐ pens
 - ☐ a container to hold the sticky notes in (A fishbowl is ideal!)
 - ☐ timer
-

SETTING UP THE GAME:

- ☐ Divide into two equal teams
- ☐ Everyone takes three sticky notes and writes a noun on each one. *Hint: Players will have to guess the nouns later on so they shouldn't be too obscure.*
- ☐ Everyone folds their sticky notes in half and places them into the fishbowl.
- ☐ After all of the pieces of paper are in the fishbowl, shake the bowl to mix them up.

PLAYING THE GAME:

The game is played in 4 rounds. The starting team selects a player to go first. That player will grab a piece of paper from the fishbowl and read it. The 1-minute timer will start as soon as they pick a piece of paper from the fishbowl.

Round 1: The player will then use **words** to get their teammates to guess the word that is on the paper. They cannot use any hand gestures only words, and they can't say any of the words that are on the paper. The team gets a point for every word they guess correctly within the one minute timer. Teams take turns back and forth until all the sticky notes have been used. Then count up the points and put the sticky notes back in the bowl and begin the next round.

Round 2: Players can use **ONLY hand gestures** to help their teammates guess correctly, no words allowed in this round.

Round 3: players can use only a **single word** to give their clue.

Round 4: Only to be played by the most serious of fishbowl competitors. This round is played like round two, charades style, but with a **bed sheet** over the person who's it.

CARD GAME - GOLF

Golf is a card game for two or more players, in which the object is to score as little as possible, as in the sport of Golf. It is played with one deck of cards. Each player is dealt six cards face-down in two rows of three. You can look at your bottom 3 cards, and the top 3 cards are a mystery.

WHAT YOU NEED:

- ☐ Deck of cards
 - ☐ Pen & paper to keep scores
-

PLAYING THE GAME:

- ☐ The player to the dealer's left begins, and play continues clockwise. On your turn you must either draw the top card of the face-down stock, or draw the top card in the discard pile or choose to keep an existing lay-out card.
- ☐ If you draw a card, you may use it to replace one of the six cards of your layout. Remember you are not allowed to look at any of your top row before you replace it with another card. You have the choice to keep the mystery card and flip it over and discard the drawn card or use the drawn card to replace a mystery card. When you replace a card flip it over and it can no longer be replaced. It is then the next player's turn.
- ☐ If you draw a card from the stock and decide that you do not want to use it in your layout, you may simply discard the drawn card face up on the discard pile, but remember every time you have a turn you must turn over one

- ❑ card. It is then the next player's turn.
- ❑ Pairs are to your advantage because a pair cancels each other out.

ENDING A ROUND:

Whenever a card is replaced, the new card is placed face up in the layout. When all the players cards are faced up, that round is over.

SCORING:

At the end of the round, each player's layout of six cards is turned face-up and scored as follows.

- Each numeral card scores face value (Ace=1, Two=2, etc.)
- Each Jack or Queen scores 10 points.
- Each King scores zero points.
- Each pair scores zero.

The player who has the lowest cumulative score after six rounds wins.

CARD GAME - SPEED

The rules are very simple and the game goes fast, and it's so much fun! You need one deck of cards and it's a two player game. If you have more people than that, you can set up a tournament bracket with the winners winning the best 2 out of 3 games (*since each game only takes a couple of minutes*).

WHAT YOU NEED:

- ☐ Deck of cards
 - ☐ Pen & paper to set up tournament bracket
-

SETUP:

- ☐ To begin, set two cards in the middle, side by side, face down.
- ☐ Make two piles of five cards to either side of those cards
- ☐ Deal out the remaining cards to each of the players (*each player should get 20 cards*).
- ☐ Each player then grabs five cards to hold and look at, sorting any way that is convenient to the game.

PLAYING THE GAME:

- ☐ To begin the game, each player reaches to one of the center cards on the table and turns it face up. The players can now start placing cards.
- ☐ Cards placed on one of the piles must be either one greater or one less than the face value of the card on the pile.
- ☐ The order of the cards is the standard Ace-10, Jack, Queen, King, where the values loop

CARD GAME - SPEED

- ❑ from highest back to lowest (i.e. aces placed on kings, kings placed on aces).
- ❑ After a card has been placed in a pile, the player picks up one of their remaining cards so they always has 5 cards in their hand.
- ❑ If neither player can place a card in a center pile, both players draw a card from the side piles and places it in the nearest center pile.
- ❑ If both players still cannot play, repeat this process until someone can play. If the side piles are empty, flip the center piles over to be the new side piles.
- ❑ The winner is the first one to play all of their cards!

JACKBOX GAMES

Jackbox Games are a series of online party games.

WHAT YOU NEED:

- ☐ Computer or other device to download the game (s)
 - ☐ Web-enabled device for each player
 - ☐ Video conferencing app if you want to play with another family
-

SETTING UP THE GAME:

Go to www.jackboxgames.com to download the game.

Jackbox Games are available on a wide variety of digital platforms. You can purchase and download their games anywhere from an Xbox One to your Apple TV! Once you've bought one of these games, it's yours to own and play as much as you want. Drawful and Quplash are two of our favorites!

To play, each player needs a phone or other web-enabled device to use as their controller. When you start a game, you'll be given a unique room code on your screen. Just pull up Jackbox.tv on your device's web browser, and enter the room code to play along. ***NOTE: Make sure the Family Friendly Filter is set to ON.***

PLAYING WITH OTHER FAMILIES:

To play with another family, first connect with the other family in your favorite video conferencing app. Start Jackbox games. Once the game has loaded, share your screen and start your game!

MAN ON THE MAT

Luke 5:17-26

GET READY

- » Have the link to the video and all systems ready to play
- » Look around the room and remove anything that might distract you from listening
- » Get a quick snack for everyone to eat after the singing
- » Bathroom breaks for everyone
- » Everyone take a deep breath and let it out while someone reads this prayer:

JESUS, CALM OUR HEARTS & MINDS AS WE LISTEN TO YOU SPEAK TO US AND AS WE SING AND HEAR THE STORY FROM THE BIBLE. PLEASE SHOW US HOW TO TRUST YOU MORE. THANK YOU FOR LOVING US AND FOR CHANGING US FROM THE INSIDE OUT! AMEN!

WATCH THE FAMILY WORSHIP VIDEO

Visit www.fellowshipprogers.org and click on **Family Resources** to find the link to **Family Worship #2**.

RETELL THE STORY

Starting at the beginning of the story, let each member of the family add to the story one sentence at a time. *(Refer to the passage, as needed.)*

EXPERIENCE THE STORY

Challenge: Try to carry the oldest child in your family on a towel. Carry them across the yard, over an obstacle, or upstairs. *(And please be careful!)*

REFLECT

What do you think the paralytic man's life was like before he encountered Jesus?
Why do you think the man's friends wanted to get him to Jesus?
How was the man's life different after his encounter with Jesus?
How does this story change what you believe about Jesus?

PRAY

WHICH STATEMENTS FROM THE "ONE ANOTHERS SHEET" (ON THE BACK) DOES YOUR FAMILY NEED TO HEAR RIGHT NOW?

WHEN IS A TIME YOU FEEL LIKE YOU NEED SOMEONE TO HOLD/SUPPORT/CARE FOR YOU?

WHO IS SOMEONE YOUR FAMILY KNOWS THAT NEEDS TO BE CARED FOR?

ONE ANOTHERS

Love one another
John 15:17

Honor one another
Romans 12:10

Accept one another
Romans 15:7

Serve one another
2 Corinthians 13:12

Carry one another's burdens
Galatians 6:2

Be patient with one another
Ephesians 4:2

Submit to one another
Ephesians 5:21

Do not lie to one another
Colossians 3:9

Teach one another
Colossians 3:16

Encourage one another
Ephesians 5:11

**Spur one another on toward
love and good deeds**
Hebrews 10:24

Confess to one another
James 5:16

Pray for one another
James 5:16

SATURDAY NIGHT

BARTIMAEUS

Mark 10:46-52

GET READY

- » Have the link to the video and all systems ready to play
- » Look around the room and remove anything that might distract you from listening
- » Get a quick snack for everyone to eat after the singing
- » Bathroom breaks for everyone
- » Everyone take a deep breath and let it out while someone reads this prayer:

JESUS, CALM OUR HEARTS & MINDS AS WE LISTEN TO YOU SPEAK TO US AND AS WE SING AND HEAR THE STORY FROM THE BIBLE. PLEASE SHOW US HOW TO TRUST YOU MORE. THANK YOU FOR LOVING US AND FOR CHANGING US FROM THE INSIDE OUT! AMEN!

WATCH THE FAMILY WORSHIP VIDEO:

Visit www.fellowshipprogers.org and click on **Family Resources** to find the link to **Family Worship #3**.

RETELL THE STORY:

Starting at the beginning of the story, let each member of the family add to the story one sentence at a time. *(Refer to the passage, as needed.)*

EXPERIENCE THE STORY:

Set up an obstacle course for each member of your family to run through. *(use shoes, hats, rocks, etc., but keep it simple!)* Also, gather a blindfold and a stopwatch.

Keeping track of time, run it once blindfolded.

Run it a second time without the blindfold and have your family cheer you on! Did you finish the course faster when you didn't have the blindfold hindering your vision? Read Hebrews 12:1 and talk through hindrances/hard things in life that keep us from looking to Jesus.

REFLECT:

What do you think the man's life was like before he encountered Jesus?
Why do you think the man's friends wanted to get him to Jesus?
How was the man's life different after his encounter with Jesus?
How does this story change what you believe about Jesus?

PRAY:

Circle up as a family and pray over each other. "Help _____ look to Jesus..."



S'mores Conversations

Story Starters:

God drew me closer to himself by using...

A change that happened in my life once I became a follower of Jesus was...

Sentence Starters:

I bet you didn't know...

One thing I believe my friends would say about me...

I worry about...

One way I'm different from other people...

Something I rely on my family for...

I wish my parents would...

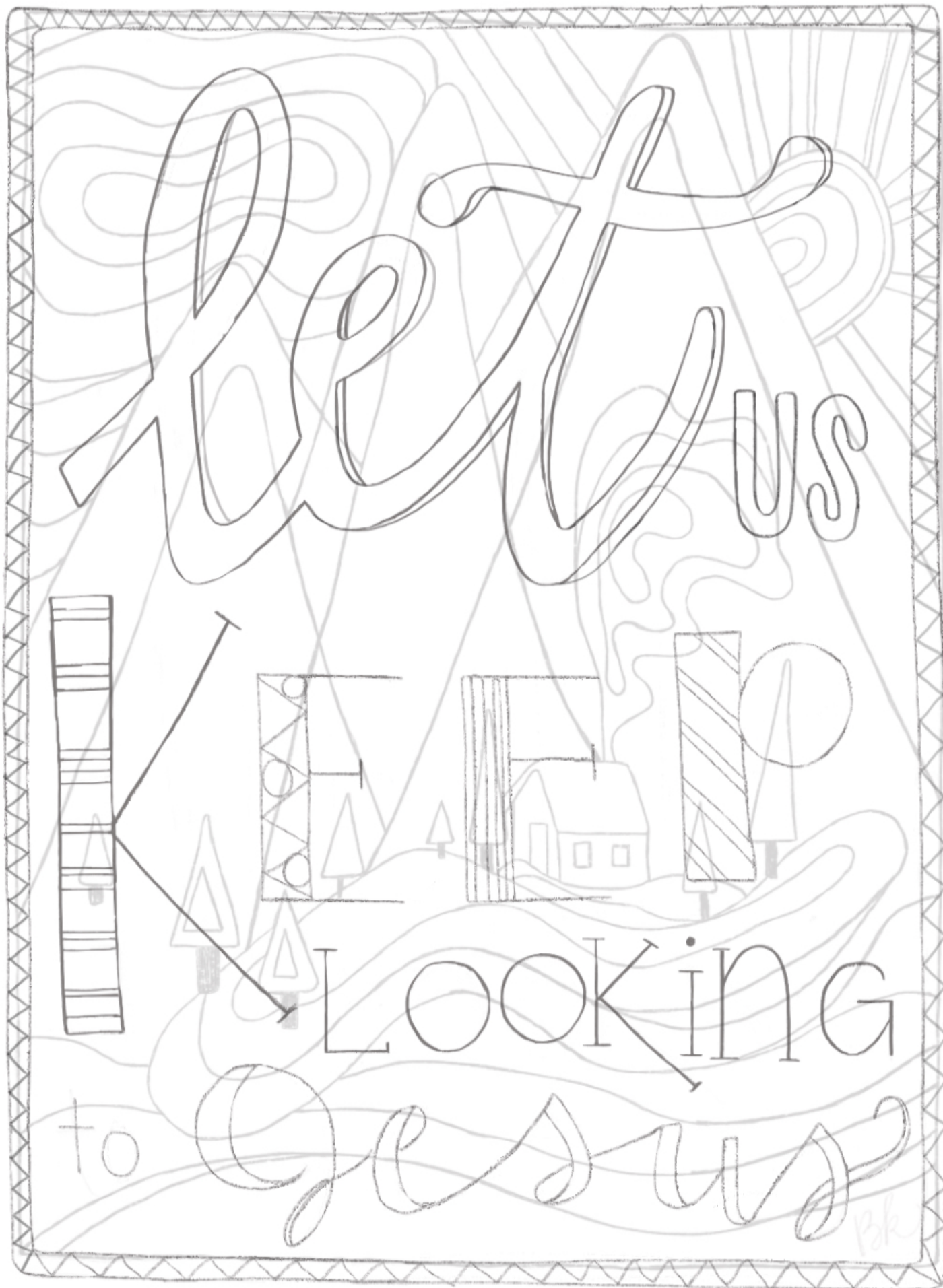
The time I felt most loved recently was...

One of the best things about my parents...

I'm most proud of...

"Keep looking to Jesus" HEBREWS 12:2a





FOR FUN, COLOR THIS SOMETIME DURING THE WEEKEND

What is your most embarrassing moment from your childhood?

What's one choice you really regret? How would you change that mistake?

What was your favorite toy growing up? What toy do you still wish they sold in the store?

What was your favorite childhood book? What great book have you read recently?

What is your favorite holiday? What makes it your favorite?

If you could decorate your room any way you wanted it, what would it look like?

If you had your very own plane, where would you fly? Follow up: What would you do there?

What's your favorite memory of a picnic?

If you could be a cartoon character for one week, who would you be?

What would you do if school/work was cancelled today and you could do anything you wanted?

What is your earliest childhood memory?

If you found a ten dollar bill in the garage, what would you do with it?

What chore did you dislike when you were young? How about now? What chore do you enjoy?

How can you show someone that they are special to you?

If you could only eat three foods for the rest of your life, what would they be?

What would you do if you saw someone making fun of another person?

If you could paint all the rooms in the house a different color, what color would you paint each room?

What qualities about your mom/dad do you hope to have when you get older?

The historical moment I most remember – both good and bad.

What are five things you want to have accomplished by the time you are 70 years old?

What would you do with your time, if all electronics were taken away?

Do you feel like you are a leader or a follower? What makes you think that?

If you could have dinner with anyone from history, who would it be and why?

How would you describe yourself to someone who has never met you?

If you had to teach a class for a day, what subject would you choose?

What's your favorite holiday and why?

What is your favorite family tradition?

If you could stay up all night, what would you do?

If your pet could answer three questions, what would you ask him/her?

If you had to gain 10 pounds, what would you eat to gain the weight?

What is the most beautiful place you have ever seen?

What is one item that you should throw away, but probably won't?

What trip would you most like to take in your life-time?

If you could be any U.S. president, which one would you be?

What is the most courageous thing you have ever done?

Which person in your family do you look most like?

What do you think makes a good parent?

Describe your perfect day from the time you wake up to the time you go to bed?

Who was your favorite teacher and what made him/her so special?

If you could retire tomorrow, what would you do?

What superpowers would you like to have?

Have you ever thrown up in public? Tell about it?

If you could live in any home on a television series, what would it be?

What's the best bargain you've ever found? Where did you find it?

What's your favorite commercial?

What was the nicest thing you did for someone else today? What was the nicest thing that someone else did for you today?

If you were writing a newspaper article about your day, what would the headline be?

If you won the lottery (or won \$100), what is the first thing you would buy?

If you could ask God one question, what would it be?

You are going to be alone on a deserted island for a year and you get to take one book/DVD/CD. What would you take?

If you were president, name three things that you would change about the country right away.

If you could make a movie, what would it be about?

In the movie about your life, what actor would play you? Your best friend? Your family members?

If you could invent something that would make life easier, what would it do?

What's the best dream you've ever had?

If you could be an Olympic athlete, in what sport would you compete?

If your life got “stuck” at one age, what age would you choose?

If you could change one thing in the world, what would you change?

If you could change one thing about yourself, what would you change?

What is the most important thing in your life?

What is the one thing you couldn't live without?

Tell a funny joke.

What is the hardest thing about being _____ years old?

What is the best thing about being _____ years old?

What job would you never want to have?

Who is your best friend? Why are they your best friend?

Would you rather dive from a high cliff into the ocean or give a book report/presentation in front of 500 people?

When was the last time you cried? What did you cry about?

What should a parent do when their children don't obey?

How would you describe God?

If you had three wishes, what would they be? (You're not allowed to wish for money or another wish!)

Do you know how much your family loves you? How can you tell?

If you could be any animal, which would you be?

If you could only eat one food, and nothing else, for three days in a row, what would it be?

What three words best describe you? What three words best describe each of your other family members?

What's the one thing for which you'd like to be remembered?

If you had to live in a different state, which would you choose?

What living person, other than family members, do you admire most?

If you could change one thing about your personality, what would it be?

Would you rather live in the country or the city? Mountains or beach? Cottage or Apartment?

Describe how you'd like your life to be five years from now. Ten years from now.

If you had to live in another country, which one would you choose?